

FUTURE VISION BIE

One Stop for All Study Materials
& Lab Programs



Future Vision

By K B Hemanth Raj

Scan the QR Code to Visit the Web Page



Or

Visit : <https://hemanthrajhemu.github.io>

Gain Access to All Study Materials according to VTU,
CSE – Computer Science Engineering,
ISE – Information Science Engineering,
ECE - Electronics and Communication Engineering
& MORE...

Join Telegram to get Instant Updates: https://bit.ly/VTU_TELEGRAM

Contact: MAIL: futurevisionbie@gmail.com

INSTAGRAM: www.instagram.com/hemanthraj_hemu/

INSTAGRAM: www.instagram.com/futurevisionbie/

WHATSAPP SHARE: <https://bit.ly/FVBIESHARE>

MICROCONTROLLER AND EMBEDDED SYSTEMS (Effective from the academic year 2018 -2019) SEMESTER – IV			
Course Code	18CS44	CIE Marks	40
Number of Contact Hours/Week	3:0:0	SEE Marks	60
Total Number of Contact Hours	40	Exam Hours	03
CREDITS –3			
Course Learning Objectives: This course (18CS44) will enable students to:			
<ul style="list-style-type: none"> • Understand the fundamentals of ARM based systems, basic hardware components, selection methods and attributes of an embedded system. • Program ARM controller using the various instructions • Identify the applicability of the embedded system • Comprehend the real time operating system used for the embedded system 			
Module 1			Contact Hours
Microprocessors versus Microcontrollers, ARM Embedded Systems: The RISC design philosophy, The ARM Design Philosophy, Embedded System Hardware, Embedded System Software. ARM Processor Fundamentals: Registers, Current Program Status Register, Pipeline, Exceptions, Interrupts, and the Vector Table , Core Extensions Text book 1: Chapter 1 - 1.1 to 1.4, Chapter 2 - 2.1 to 2.5 RBT: L1, L2			08
Module 2			
Introduction to the ARM Instruction Set : Data Processing Instructions , Programme Instructions, Software Interrupt Instructions, Program Status Register Instructions, Coprocessor Instructions, Loading Constants ARM programming using Assembly language: Writing Assembly code, Profiling and cycle counting, instruction scheduling, Register Allocation, Conditional Execution, Looping Constructs Text book 1: Chapter 3:Sections 3.1 to 3.6 (Excluding 3.5.2), Chapter 6(Sections 6.1 to 6.6) RBT: L1, L2			08
Module 3			
Embedded System Components: Embedded Vs General computing system, History of embedded systems, Classification of Embedded systems, Major applications areas of embedded systems, purpose of embedded systems Core of an Embedded System including all types of processor/controller, Memory, Sensors, Actuators, LED, 7 segment LED display, stepper motor, Keyboard, Push button switch, Communication Interface (onboard and external types), Embedded firmware, Other system components. Text book 2:Chapter 1(Sections 1.2 to 1.6),Chapter 2(Sections 2.1 to 2.6) RBT: L1, L2			08
Module 4			
Embedded System Design Concepts: Characteristics and Quality Attributes of Embedded Systems, Operational quality attributes ,non-operational quality attributes, Embedded			08

Systems-Application and Domain specific, Hardware Software Co-Design and Program Modelling, embedded firmware design and development	
Text book 2: Chapter-3, Chapter-4, Chapter-7 (Sections 7.1, 7.2 only), Chapter-9 (Sections 9.1, 9.2, 9.3.1, 9.3.2 only)	
RBT: L1, L2	
Module 5	
RTOS and IDE for Embedded System Design: Operating System basics, Types of operating systems, Task, process and threads (Only POSIX Threads with an example program), Thread preemption, Multiprocessing and Multitasking, Task Communication (without any program), Task synchronization issues – Racing and Deadlock, Concept of Binary and counting semaphores (Mutex example without any program), How to choose an RTOS, Integration and testing of Embedded hardware and firmware, Embedded system Development Environment – Block diagram (excluding Keil), Disassembler/decompiler, simulator, emulator and debugging techniques, target hardware debugging, boundary scan.	08
Text book 2: Chapter-10 (Sections 10.1, 10.2, 10.3, 10.4 , 10.7, 10.8.1.1, 10.8.1.2, 10.8.2.2, 10.10 only), Chapter 12, Chapter-13 (block diagram before 13.1, 13.3, 13.4, 13.5, 13.6 only)	
RBT: L1, L2	
Course Outcomes: The student will be able to :	
<ul style="list-style-type: none"> ● Describe the architectural features and instructions of ARM microcontroller ● Apply the knowledge gained for Programming ARM for different applications. ● Interface external devices and I/O with ARM microcontroller. ● Interpret the basic hardware components and their selection method based on the characteristics and attributes of an embedded system. ● Develop the hardware /software co-design and firmware design approaches. ● Demonstrate the need of real time operating system for embedded system applications 	
Question Paper Pattern:	
<ul style="list-style-type: none"> ● The question paper will have ten questions. ● Each full Question consisting of 20 marks ● There will be 2 full questions (with a maximum of four sub questions) from each module. ● Each full question will have sub questions covering all the topics under a module. ● The students will have to answer 5 full questions, selecting one full question from each module. 	
Textbooks:	
<ol style="list-style-type: none"> 1. Andrew N Sloss, Dominic Symes and Chris Wright, ARM system developers guide, Elsevier, Morgan Kaufman publishers, 2008. 2. Shibu K V, “Introduction to Embedded Systems”, Tata McGraw Hill Education, Private Limited, 2nd Edition. 	
Reference Books:	
<ol style="list-style-type: none"> 1. Raghunandan..G.H, Microcontroller (ARM) and Embedded System, Cengage learning Publication,2019 2. The Insider’s Guide to the ARM7 Based Microcontrollers, Hitex Ltd.,1st edition, 2005. 3. Steve Furber, ARM System-on-Chip Architecture, Second Edition, Pearson, 2015. 4. Raj Kamal, Embedded System, Tata McGraw-Hill Publishers, 2nd Edition, 2008. 	