# **FUTURE VISION BIE**

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& Lab Programs



Future Vision

By K B Hemanth Raj

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SYSTEM SOFTWARE AND COMPILER DESIGN				
[As per Choice Based Credit System (CBCS) scheme]				
(Effective from the academic year 2017 - 2018)				
SEMESTER – VI				
Subject Code	17CS63	IA Marks	40	
Number of Lecture Hours/Week	4	Exam Marks	60	
Total Number of Lecture Hours	50	Exam Hours	03	
CREDITS – 04				
Module – 1			Teaching	
			Hours	
Introduction to System Software, Machine Architecture of SIC and SIC/XE.			XE. 10 Hours	
<b>Assemblers:</b> Basic assembler functions, machine dependent assembler features,			res,	
machine independent assembler features, assembler design options.				
Macroprocessors: Basicmacro processor functions,				
Text book 1: Chapter 1: 1.1,1.2,1.3.1,1.3.2, Chapter 2: 2.1-2.4, Chapter 4:				
4.1.1,4.1.2				
Module – 2				
Loaders and Linkers: Basic Loader Functions, Machine Dependent Loader				
Features, Machine Independent Loader Features, Loader Design Options,			ons,	
Implementation Examples.				
Text book 1 : Chapter 3 ,3.1 -3.5				
Module – 3				
<b>Introduction:</b> Language Processors, The structure of a compiler, The evaluation				
of programming languages, The science of building compiler, Applications of			s of	
compiler technology, Programming language basics				
Lexical Analysis: The role of lexical analyzer, Input buffering, Specifications of				
token, recognition of tokens, lexical analyzer generator, Finite automate.				
	Text book 2:Chapter 1 1.1-1.6 Chapter 3 3.1 – 3.6			
Module – 4				
Syntax Analysis: Introduction, Role Of Parsers, Context Free Grammars, Writing			<u> </u>	
a grammar, Top Down Parsers, Bottom-Up Parsers, Operator-Precedence Parsing				
	Text book 2: Chapter 4 4.1 4.2 4.3 4.4 4.5 4.6 Text book 1 : 5.1.3			
Module – 5			-	
Syntax Directed Translation, Intermediate code generation, Code generation			10 Hours	
Text book 2: Chapter 5.1, 5.2, 5.3, 6.1, 6.2, 8.1, 8.2				
Course outcomes: The students should be able to:				
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- Illustrate system software such as assemblers, loaders, linkers and macroprocessors
- Design and develop lexical analyzers, parsers and code generators
- Discuss about lex and yacc tools for implementing different concepts of system software

#### **Question paper pattern:**

The question paper will have TEN questions.

There will be TWO questions from each module.

Each question will have questions covering all the topics under a module.

The students will have to answer FIVE full questions, selecting ONE full question from each module.

#### **Text Books:**

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- 1. System Software by Leland. L. Beck, D Manjula, 3<sup>rd</sup> edition, 2012
- 2. Compilers-Principles, Techniques and Tools by Alfred V Aho, Monica S. Lam, Ravi Sethi, Jeffrey D. Ullman. Pearson, 2<sup>nd</sup> edition, 2007

### **Reference Books:**

- 1. Systems programming Srimanta Pal, Oxford university press, 2016
- 2. System programming and Compiler Design, K C Louden, Cengage Learning
- 3. System software and operating system by D. M. Dhamdhere TMG
- 4. Compiler Design, K Muneeswaran, Oxford University Press 2013.

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