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Fifure Vision By K B Hemanth Raj

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FILE STRUCTURES [As per Choice Based Credit System (CBCS) scheme] (Effective from the academic year 2017 - 2018) SEMESTER – VI					
Subject Code	17IS62	IA Marks	40	40	
Number of Lecture Hours/Week	4	Exam Marks	60	50	
Total Number of Lecture Hours	50	Exam Hours	03		
	CREDITS -		00		
Module – 1				Teaching Hours	
 Introduction: File Structures: The Heart of the file structure Design, A Short History of File Structure Design, A ConceptualToolkit; Fundamental File Operations: Physical Files and Logical Files, Opening Files, Closing Files, Reading and Writing, Seeking, Special Characters, The Unix Directory Structure, Physical devices and Logical Files, File-related Header Files, UNIX file System Commands; Secondary Storage and System Software: Disks, Magnetic Tape, Disk versus Tape; CD-ROM:Introduction, Physical Organization, Strengths and Weaknesses; Storage as Hierarchy, A journey of a Byte, Buffer Management, Input /Output in UNIX. Fundamental File Structure Concepts, Managing Files of Records : Field and Record Organization, Using Classes to Manipulate Buffers, Using Inheritance for Record Buffer Classes, Managing Fixed Length, Fixed Field Buffers, An Object-Oriented Class for Record Files, Record Access, More about Record Structures, Encapsulating Record Operations in a Single Class, File Access and File Organization. Module – 2 					
Organization of Files for Pe Reclaiming Space in files, Interna What is an Index? A Simple Inde Classes in C++ for Object I/O, Sequenced Files of Data Objects, Indexing to provide access by Mu Secondary Keys, Improving the Selective indexes, Binding. Module – 3	al Sorting and Dex for Entry-Sec Object-Oriented Indexes that are altiple keys, Ret	Binary Searching, Keyso quenced File, Using Ter support for Indexed, 2 too large to hold in Me rieval Using Combination	orting; nplate Entry- emory, ons of	10 Hours	
Consequential Processing and Implementing Cosequential Proce Ledger Program, Extension of the I Look at Sorting in Memory, Mergin Multi-Level Indexing and B-Tree problem, Indexing with Binary S Example of Creating a B-Tree, At B-Tree Methods; Nomenclature, F case Search Depth, Deletion, Merginsertion; B* Trees, Buffering Records and keys. Module – 4	sses, Application Model to include ng as a Way of S es: The invention earch Trees; Man n Object-Orient ormal Definition ging and Redist	on of the Model to a G e Mutiway Merging, A S Sorting Large Files on Di on of B-Tree, Statement Iulti-Level Indexing, B- ed Representation of B- n of B-Tree Properties, V ribution, Redistribution of	eneral econd isk. of the Trees, Trees, Worst- during	10 Hours	
Indexed Sequential File Access Access, Maintaining a Sequence Se		1		10 Hours	

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The Content of the Index:Separators Instead of Keys, The Simple Prefix B+ Tree				
and its maintenance, Index Set Block Size, Internal Structure of Index Set				
Blocks: A Variable-order B- Tree, Loading a Simple Prefix B+ Trees, B-Trees,				
B+ Trees and Simple Prefix B+ Trees in Perspective.				
Module – 5				
Hashing: Introduction, A Simple Hashing Algorithm, Hashing Functions and	10 Hours			
Record Distribution, How much Extra Memory should be used?, Collision				
resolution by progressive overflow, Buckets, Making deletions, Other collision				
resolution techniques, Patterns of record access.				
Extendible Hashing: How Extendible Hashing Works, Implementation,				
Deletion, Extendible Hashing Performance, Alternative Approaches.				
Course outcomes: The students should be able to:				
• Discuss appropriate file structure for storage representation.				
• Illustrate a suitable sorting technique to arrange the data.				
• Explain indexing and hashing techniques for better performance to a given problem.				
Question paper pattern:	1			
The question paper will have TEN questions.				
There will be TWO questions from each module.				
Each question will have questions covering all the topics under a module.				
The students will have to answer FIVE full questions, selecting ONE full question from each				
module.				
Text Books:				
1. Michael J. Folk, Bill Zoellick, Greg Riccardi:File Structures-An Object Oriented				
Approach with C++, 3 rd Edition, Pearson Education, 1998. (Chapter	s 1 to 12			
excluding 1.4, 1.5, 5.5, 5.6, 8.6, 8.7, 8.8)				
Reference Books:				
1. K.R. Venugopal, K.G. Srinivas, P.M. Krishnaraj: File Structures Using C++, Tata				
McGraw-Hill, 2008.				
2. Scot Robert Ladd: C++ Components and Algorithms, BPB Publications, 1993.				
3. Raghu Ramakrishan and Johannes Gehrke: Database Management Systems, 3 rd				
Edition, McGraw Hill, 2003.				

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